

IV CONGRESO INTERNACIONAL DE GÉNERO FANTÁSTICO, AUDIOVISUALES Y NUEVAS TECNOLOGÍAS

RESULTS

Next edition
November 10 and 11, 2022



PRESENTATION

On 25 and 26 November 2021, the *IV International Congress of Fantastic Genre, Audiovisuals and New Technologies* was held at the Congress Centre of the municipality of Elche (Alicante, Spain), both in person and online through its own web platform. An activity of scientific and academic dissemination, integrated in *Elche International Fantastic Film Festival – FANTAELX*, and developed in collaboration with the Miguel Hernández University, whose main objective is the dissemination of research studies in the different areas of the **Fantastic Genre**.

While preparing the celebration of the next edition of the Congress, which will take place on 10-11 November 2022, here is a summary of the **results and publications related to this fourth event**.



Final Fantasy VII R

ulmen de más de 20 años de desarrollo de la imilitudes y diferencias en los siguientes aspe

Contexto espacial: Midgard.
Relevancia de los personajes.
Trama narrativa.
Mecánicas jugables.
Apartado sonoro.





I. PAPERS

The fourth edition of the Congress was attended by **34 national and international guest speakers and researchers** from centres such as the Sichuan University of International Studies (China), the University of Lisbon, the University of Artois (France), the Universitat de València, the Université Toulouse 2 - Jean Jaurès (France), the University of Santiago de Compostela, the Universitat de Barcelona, the Universidad Politécnica Salesiana GameLab (Ecuador) and the Universidad Miguel Hernández de Elche, among others.

In addition to addressing the Fantastic Genre, the main thematic line of the fourth edition of the Congress was the **retrofantastic** and its possible interconnection with the various platforms of culture, audiovisual and new technologies. In this way, there were **2 invited papers**, **22 papers by means of online participation and 8 papers in the classroom mode**, which addressed the field of the retrofantastic from subjects and perspectives as diverse as comics, literature, cinematography, videogames, TV series, teaching methodologies, advertising, history, plastic arts, or sociology, among other practices.





I.I. INVITED PAPERS

In its fourth edition, the Congress featured the following **two invited papers**:



From Central Michigan University (USA):

- Love Letters From the Future: The Salvage Sublime. Dr. Jeffrey Andrew Weinstock.

Jeffrey Andrew Weinstock is Professor of English at Central Michigan University and Associate Editor of the *Journal of the Fantastic in the Arts*. He is the author and editor of 26 books, and is responsible for over 100 essays and book chapters dealing with the Gothic, American literature, film, and popular culture. His publications include *Pop Culture for Beginners* (Broadview Press, 2022), *Giving the Devil His Due: Satan and Cinema* (co-edited with Regina Hansen; Fordham University Press, 2021), *The Monster Theory Reader* (University of Minnesota Press, 2020), *The Cambridge Companion to the American Gothic* (2018), *The Age of Lovecraft* (co-edited with Carl Sederholm; University of Minnesota Press, 2016), or *The Rocky Horror Picture Show* (Wallflower Press, 2007), among others.



From Purchase College - State University (Nueva York, USA):

- From Retro to Steampunk and Beyond. Dra. Elizabeth Guffey.

Elizabeth Guffey is Professor of Art and Design History and Director of the MA Program in Art History at the State University of New York, Purchase College. She is the author of *Retro: The Culture of Revival* (Reaktion, 2006), Posters: *A Global History* (Reaktion, 2015) and *Designing Disability* (Bloomsbury, 2018). She has also co-edited the book *Making Disability Modern* (with Bess Williamson, Bloomsbury, 2020) and is the founding editor of the academic journal *Design and Culture* (Routledge). Her academic work has appeared in a wide range of publications, including *Design and Culture*, *Design Issues* and *The Journal of Visual Culture*. As part of her efforts to disseminate design and disability studies to a wider audience, she has also authored essays in a number of leading publications, including the *The New York Times* and *The Nation*.





I.II. LIST OF SPEAKERS

In addition to the invited papers, the fourth edition of the Congress featured the following interventions:

From the University of Artois (France):

 Console et consolation: quand le retrogaming redonne l'innocence... Dr. Isabelle-Rachel Casta.

From GameLab - Universidad Politécnica Salesiana (Cuenca, Ecuador):

- In search of the retrogaming of the future. Juan Pablo Montalvo Valencia.

From the University of Barcelona:

- From the Beast People to the beasties: Darwinism and genetics in retrofantastic imaginaries.
 Dr. Marta Piñol Lloret.
- Stranger Things: nostalgia and retrofantastic in the mainstream. Dr. Anna Tarragó Mussons and Dr. Juan José Caballero Molina.

From the University of Lleida:

 Dualities, doubles and mirrors: Eugenio Mira's Agnosia as an evocative and transformative metaphor of the nineteenth-century fantastic tale.
 Dr. Marta Miquel-Baldellou.

From the Polytechnic University of Valencia and Miguel Hernández University:

 Eduardo Casanova, the retro and the fantastic in his work. Marina Díaz-Caneja Alepuz and Dr. Amparo Alepuz Rostoll.

From the University of Castilla-La Mancha:

- Images from the future: living spaces in El hombre ilustrado. Mónica Sánchez Tierraseca.
- Retrofantastic in the cinematography of Karel Zeman. Dr. Juan Agustín Mancebo Roca.

From the International University of Valencia:

 Stories to be able to think. The retro as a tool for reflection on the present in the filmography of Narciso Ibáñez Serrador. Dr. Germán Piqueras Arona.

From the University of Girona:

 Reminiscences of an unlikely future: Premonitions following an evil deed. Daniel Pérez-Pamies.

From Barreira Arte+Diseño - Centro Oficial de Estudios Superiores:

 Non-future, nostalgia and New Wave. Coordinates to situate us in a cinematographic science fiction that no longer dares to look ahead. Celia Cuenca García.

From the Universitat Oberta de Catalunya:

Nostalgia, irony and Copyright.
 Dr. Ezequiel Soriano Gómez.

From the University of Valencia:

- The combination of the retro and medieval steampunk concept in Final Fantasy IX: a semiotic approach. Raúl Gisbert Cantó.
- Retrofuturism and steampunk in the films of Hayao Miyazaki. Dr. Raúl Fortes-Guerrero.
- Bless the Maker and His Water: Relevance of Nonhuman Otherness and Animality in Science-Fiction. Olimpia Mailat.

From ARTIS - University of Lisbon (Portugal):

 The tableau vivant smells of retrofuturism: Les Enfants Terribles, Innocents and 365 FRESH!
 Sílvia Catarina Pereira Diogo.





I.II. LIST OF SPEAKERS

From the University of Alicante:

- The (dis)updating of the fantastic videogame: remake and demake processes in Final Fantasy VII.
 Dr. Juan Vela Bermejo.
- Beyond Science Fiction: Parallels between cinematic dystopias and the analysis of capitalism by critical authors. Dr. Lluís Català Oltra.

From the School of Arts and Humanities of the University of Lisbon (Portugal):

 Meddling with one's own pre-conditions for existence as the ultimate fantasy of the retro-oriented eighties in Back to the Future.

João Luís Nunes Serra de Almeida.

From the Université Toulouse 2 - Jean Jaurès (France):

- Film Fantastique et Néo-retro: structuration d'une esthétique «techno-nostalgique» par l'incrustation scénographique. Olivia Dorado.

From the University of Silesia (Poland):

 - La théorie du nouveau fantastique par Jean-Pierre Andrevon. Dr. Katarzyna Gadomska.

From the University of Salamanca:

 Digital advances in animation, from traditional animation to digital animation.
 Dr. María Amor Díaz García

From the University of Seville:

 The reflection of society in the stereotypes of Fantasia: the counter-model of gender in the work of Ana María Matute. Sandra García Rodríguez.

From the University of the Basque Country:

- Fantasy to talk about reality, the cinema of Yorgos Lanthimos. Mikel Peña Sarrionandia.

From the University of La Rioja:

- The fantastic in Peter Hypnos. Dr. Julio Gracia Lana.

From Sichuan International Studies University (Chongqing, China):

- Medieval and Renaissance literary tradition as the basis of the fantastic in Donde los árboles cantan (Laura Callego). Alberto Rodríguez Gómez.

From the University of Santiago de Compostela:

- Methodology for mutilating the body. Sara Calvete Lorenzo.

From the Miguel Hernández University:

- The retro video game as an object of study. Critical approaches to pixel art representation in fantastic genre video games (1980-2021).
- Dr. José Luis Maravall Llagaria.
- Fire begets snow: a study of the morphing effect from Willow. Dr. Sergio Luna Lozano.
- Urban legends in video game culture. The case of Polybius, a cursed game.
- Dr. Francisco Cuéllar Santiago.

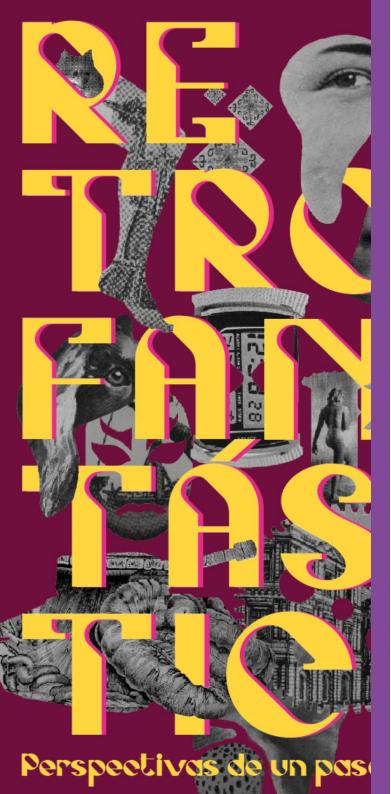
From the Miguel Hernández University and the University of Alicante:

- Negromundo magazine for the dissemination of plastic and visual arts.. Christian Giner Leal, Sergio Lledó Ramírez and Toni López Pérez.

The online interventions are available at this link:

https://www.youtube.com/watch?v=4DPL6JMDB9E&list=PLjUUk8_U-cMR8j6eV81mrHxX0h200E6zq





II. PAPER BOOK PUBLICATION

As part of the research results and conclusions obtained in the main thematic line of this fourth edition of the Congress, a book has been published **on paper**: *Retrofantástico*. *Perspectivas de un pasado imaginado*, with ISBN: 978-84-120496-9-5.

A publication edited and distributed by the publishing house Cinestesia (www.cinestesia.es), coordinated and edited by Mario-Paul Martínez, Fran Mateu and Miguel Herrero Herrero. In collaboration with the UMH Massiva Research Group (www.grupomassiva.com), the Arts Research Center (CíA) (https://cia.umh.es/) and the Scientific and Editorial Committees of the same Congress.







II. PAPER BOOK PUBLICATION

List of texts included in the publication

In addition to the texts of the authors previously referenced for their participation in the Congress (sections I.I and I.II), the following research has been included in the book:

- Arabofuturism. Arabofuturism. Worlds to come, possible past futures and fictions from worlding. Dr. Johanna Caplliure (Polytechnic University of Valencia and Miguel Hernández University).







III. DIGITAL BOOK IN ENGLISH

In the same way, and with a selection of texts from the general line on the Fantastic Genre derived from the Congress, elaborated and/or translated into English, **another book** is currently being edited **in digital forma**t, to be distributed free of charge on the Internet.

The book, entitled *Visions from the unexpected*, will be edited by Mario-Paul Martínez and Fran Mateu. In collaboration with the UMH Massiva Research Group, the Arts Research Center (CíA) and the Black Unicorn Association. This volume will also incorporates the following researches:

- Monsters in the classroom: A Fantastical creature essay in the context of Visual Arts Education and its connection with the digital era. Inês Garcia (Lisbon Polytechnic Institute Escola Superior de Educação, Portugal).
- The fantastic, the marvellous and the allegorical in the films of Hayao Miyazaki. Dr. Raúl Fortes-Guerrero (University of Valencia).
- Their First Impulse Is to Reach for Their Cell Phones: Stephen King Revisiting and Updating the Techno-Horror Genre in Cell. Dr. Marta Miquel-Baldellou (University of Lleida).
- The cardboard fairy tales of Lotte Reiniger. Elisa Martínez (Miguel Hernández University).







IV. VIDEO-SUMMARY OF THE EVENT

Link to the video summary of the *IV International Congress of Fantastic Genre, Audiovisuals and New Technologies* and the *IX Elche International Fantastic Film Festival - FANTAELX*.

Link to video-summary: https://youtu.be/FXsHGZL2mik





V. PRESS AND MEDIA

The main media appearances of the Congress and the Festival are available in:

https://www.festivalcinefantaelx.com/en/media-summary-fantaelx-2021/



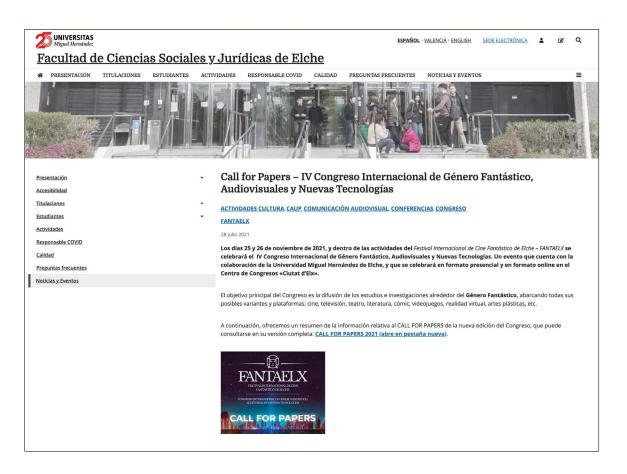


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VI. FIFTH EDITION

The fifth edition of the Congress will take place on 10 and 11 November 2022 in the **Auditorium of the Congress Centre «Ciutat d'Elx» in Elche** (Alicante) and in online mode, through its own web platform. As in previous editions, access will be free for the general public.

Submission of Abstracts of Communications is open in the Call for Papers section of the following link: https://www.festivalcinefantaelx.com/en/congress-call-for-papers/

Deadline: 7 October 2022 (inclusive).

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